

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
S1	795	345/420.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:58
S2	14476	feather	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:59
S3	66251	"345"/\$.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:59
S5	455460	three near3 dimension\$3 3d 3-d	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:59
S40	2	(hair feather grass plant) near3 (surface near3 modeling)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 16:01
S67	861	345/420.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:59
S68	174258	feather hair	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:59
S69	70477	"345"/\$.ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:59
S70	812	S68 and S69	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 15:59
S71	482829	three near2 dimension\$3 3d 3-d	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 16:00

S72	11549	S68 and S71	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 16:00
S73	43	S72 and S67	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 16:00
S74	417	S72 and S69	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 16:00
S75	7621	(hair feather grass plant) near3 (model\$4 simulat\$4)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 16:01
S76	94	S75 and S69	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/12 16:02
S77	19	collision same S75	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/13 08:31
S78	35071	(model\$4 generat\$4 simulat\$4 imag\$4) near2 (feather grass hair plant)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/13 08:39
S79	536	S78 and (collision collid\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/13 08:39
S80	6	S79 and interpenetrat\$3	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/13 08:35
S81	5026	(model\$4 generat\$4 simulat\$4 imag\$4) near2 (feather grass hair)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/13 08:39

S82	132	S81 and (collision collid\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/01/13 08:39
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 Day : Friday  
 Date: 1/13/2006  
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## Inventor Name Search Result

Your Search was:

 Last Name = CHEN  
 First Name = YANYUN

Application#	Patent#	Status	Date Filed	Title	Inventor Name
09928257	6961058	150	08/10/2001	MACROSTRUCTURE MODELING WITH MICROSTRUCTURE REFLECTANCE SLICES	CHEN, YANYUN
10017733	6985148	150	12/13/2001	INTERACTIVE WATER EFFECTS USING TEXTURE COORDINATE SHIFTING	CHEN, YANYUN
10622630	Not Issued	71	07/18/2003	Placing feathers on a surface	CHEN, YANYUN
10623425	Not Issued	71	07/18/2003	Modeling and rendering of realistic feathers	CHEN, YANYUN
10898435	Not Issued	20	07/23/2004	Shell texture functions	CHEN, YANYUN
11000607	Not Issued	20	12/01/2004	Macrostructure modeling with microstructure reflectance slices	CHEN, YANYUN
11064927	Not Issued	20	02/24/2005	Macrostructure modeling with microstructure reflectance slices	CHEN, YANYUN
11113208	Not Issued	61	04/22/2005	Interactive water effects using texture coordinate shifting	CHEN, YANYUN
11174439	Not Issued	20	07/01/2005	Visual simulation of weathering by y-ton tracing	CHEN, YANYUN
11187507	Not Issued	95	07/22/2005	INTERACTIVE WATER EFFECTS USING TEXTURE COORDINATE SHIFTING	CHEN, YANYUN

Inventor Search Completed: No Records to Display.

Search Another: Inventor	Last Name <input type="text" value="CHEN"/>	First Name <input type="text" value="YANYUN"/>	<input type="button" value="Search"/>
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## Inventor Name Search Result

Your Search was:

Last Name = GUO

First Name = BAINING

Application#	Patent#	Status	Date Filed	Title	Inventor Name
09303966	6636633	150	05/03/1999	RENDERING OF PHOTOREALISTIC COMPUTER GRAPHICS IMAGES	GUO, BAINING
09578574	6448973	150	05/25/2000	VIRTUAL TEXTURE	GUO, BAINING
09620533	6871166	150	07/23/2000	KNITWEAR MODELING	GUO, BAINING
09928257	6961058	150	08/10/2001	MACROSTRUCTURE MODELING WITH MICROSTRUCTURE REFLECTANCE SLICES	GUO, BAINING
09979630	6765574	150	03/18/2002	METHODS OF HIERARCHICAL STATIC SCENE SIMPLIFICATION AND POLYGON BUDGETING FOR 3D MODELS	GUO, BAINING
10017733	6985148	150	12/13/2001	INTERACTIVE WATER EFFECTS USING TEXTURE COORDINATE SHIFTING	GUO, BAINING
10056791	6762769	150	01/23/2002	SYSTEM AND METHOD FOR REAL-TIME TEXTURE SYNTHESIS USING PATCH-BASED SAMPLING	GUO, BAINING
10099348	Not Issued	41	03/14/2002	Dialog manager for interactive dialog with computer user	GUO, BAINING
10099673	Not Issued	95	03/14/2002	CONVERSATIONAL INTERFACE AGENT	GUO, BAINING
10112394	Not Issued	120	03/29/2002	Peek around user interface	GUO, BAINING
10117406	6931601	150	04/03/2002	NOISY OPERATING SYSTEM USER INTERFACE	GUO, BAINING
10283562	6825850	150	10/30/2002	SYSTEM AND PROCESS FOR OPTIMAL TEXTURE MAP RECONSTRUCTION FROM MULTIPLE VIEWS	GUO, BAINING
10295570	Not Issued	93	11/15/2002	SYSTEM AND METHOD FOR FEATURE-BASED LIGHT FIELD MORPHING AND TEXTURE TRANSFER	GUO, BAINING
10299623	Not Issued	30	11/19/2002	System and method for synthesis of bidirectional texture functions on arbitrary surfaces	GUO, BAINING
10328215	Not Issued	30	12/21/2002	System and method for real time lip synchronization	GUO, BAINING
10389122	Not Issued	30	03/14/2003	Visualizing the surface of a liquid	GUO, BAINING
10410730	6782130	150	04/10/2003	RENDERING OF PHOTOREALISTIC COMPUTER GRAPHICS IMAGES	GUO, BAINING
10622630	Not Issued	71	07/18/2003	Placing feathers on a surface	GUO, BAINING
10623425	Not Issued	71	07/18/2003	Modeling and rendering of realistic feathers	GUO, BAINING
10661055	Not Issued	41	09/13/2003	Optimized fixed-point mathematical library and graphics functions for a software-implemented	GUO, BAINING

				graphics rendering system and method using a normalized homogenous coordinate system	
<a href="#">10666917</a>	Not Issued	25	09/18/2003	Software-implemented transform and lighting module and pipeline for graphics rendering on embedded platforms using a fixed-point normalized homogenous coordinate system	GUO, BAINING
<a href="#">10684773</a>	Not Issued	61	10/14/2003	Geometry-driven feature point-based image synthesis	GUO, BAINING
<a href="#">10698792</a>	Not Issued	94	10/31/2003	SYNTHESIS OF PROGRESSIVELY-VARIANT TEXTURES AND APPLICATION TO ARBITRARY SURFACES	GUO, BAINING
<a href="#">10698909</a>	Not Issued	20	10/31/2003	View dependent displacement mapping	GUO, BAINING
<a href="#">10850653</a>	Not Issued	20	05/21/2004	Knitwear modeling	GUO, BAINING
<a href="#">10875741</a>	6985156	150	06/23/2004	SYSTEM AND PROCESS FOR OPTIMAL TEXTURE MAP RECONSTRUCTION FROM MULTIPLE VIEWS	GUO, BAINING
<a href="#">10882926</a>	Not Issued	30	06/30/2004	Dynamic player groups for interest management in multi-character virtual environments	GUO, BAINING
<a href="#">10898435</a>	Not Issued	20	07/23/2004	Shell texture functions	GUO, BAINING
<a href="#">10911394</a>	Not Issued	30	08/04/2004	Mesh editing with gradient field manipulation and user interactive tools for object merging	GUO, BAINING
<a href="#">10918840</a>	Not Issued	30	08/13/2004	Perceptually based approach for planar shape morphing	GUO, BAINING
<a href="#">10965603</a>	Not Issued	30	10/13/2004	Real-time texture rendering using generalized displacement maps	GUO, BAINING
<a href="#">10983193</a>	Not Issued	95	11/05/2004	SYSTEM AND PROCESS FOR OPTIMAL TEXTURE MAP RECONSTRUCTION FROM MULTIPLE VIEWS	GUO, BAINING
<a href="#">10990142</a>	Not Issued	30	11/15/2004	System and method for generating generalized displacement maps from mesostructure geometries	GUO, BAINING
<a href="#">10990244</a>	Not Issued	30	11/15/2004	Optimizing real-time rendering of texture mapped object models relative to adjustable distortion thresholds	GUO, BAINING
<a href="#">10995986</a>	6980936	150	11/20/2004	KNITWEAR MODELING	GUO, BAINING
<a href="#">11000607</a>	Not Issued	20	12/01/2004	Macrostructure modeling with microstructure reflectance slices	GUO, BAINING
<a href="#">11003814</a>	Not Issued	30	12/02/2004	Stretch-driven mesh parameterization using spectral analysis	GUO, BAINING
<a href="#">11045868</a>	Not Issued	20	01/28/2005	Decorating surfaces with textures	GUO, BAINING
<a href="#">11064927</a>	Not Issued	20	02/24/2005	Macrostructure modeling with microstructure reflectance slices	GUO, BAINING
<a href="#">11113208</a>	Not Issued	61	04/22/2005	Interactive water effects using texture coordinate shifting	GUO, BAINING
<a href="#">11132166</a>	Not Issued	20	05/18/2005	River Modeling	GUO, BAINING
<a href="#">11147921</a>	Not Issued	20	06/08/2005	Pre-computed shadow fields	GUO, BAINING
<a href="#">11156988</a>	Not Issued	20	06/20/2005	Radiometric calibration from a single image	GUO, BAINING
<a href="#">11157657</a>	Not Issued	30	06/21/2005	Texture montage	GUO, BAINING

<a href="#">11158428</a>	Not Issued	20	06/22/2005	Large mesh deformation using the volumetric graph laplacian	GUO, BAINING
<a href="#">11166559</a>	Not Issued	20	06/24/2005	Representing quasi-homogenous materials	GUO, BAINING
<a href="#">11174439</a>	Not Issued	20	07/01/2005	Visual simulation of weathering by y-ton tracing	GUO, BAINING
<a href="#">11187507</a>	Not Issued	95	07/22/2005	INTERACTIVE WATER EFFECTS USING TEXTURE COORDINATE SHIFTING	GUO, BAINING
<a href="#">11188955</a>	Not Issued	20	07/25/2005	Noisy operating system user interface	GUO, BAINING
<a href="#">11189491</a>	Not Issued	20	07/25/2005	Real-time rendering of partially translucent objects	GUO, BAINING

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**Inventor Name Search Result**

Your Search was:

Last Name = XU  
 First Name = YING-QING

Application#	Patent#	Status	Date Filed	Title	Inventor Name
09482285	6593933	150	01/13/2000	BLOCK-BASED SYNTHESIS OF TEXTURE IN COMPUTER RENDERED IMAGES	XU, YING-QING
09483139	6532014	150	01/13/2000	CLOTH ANIMATION MODELING	XU, YING-QING
09505227	6674918	150	02/16/2000	IMAGE SYNTHESIS BY ILLUMINATING A VIRTUAL DEVIATION-MAPPED SURFACE	XU, YING-QING
09578574	6448973	150	05/25/2000	VIRTUAL TEXTURE	XU, YING-QING
09620533	6871166	150	07/23/2000	KNITWEAR MODELING	XU, YING-QING
09928257	6961058	150	08/10/2001	MACROSTRUCTURE MODELING WITH MICROSTRUCTURE REFLECTANCE SLICES	XU, YING-QING
10017733	6985148	150	12/13/2001	INTERACTIVE WATER EFFECTS USING TEXTURE COORDINATE SHIFTING	XU, YING-QING
10056791	6762769	150	01/23/2002	SYSTEM AND METHOD FOR REAL-TIME TEXTURE SYNTHESIS USING PATCH-BASED SAMPLING	XU, YING-QING
10353102	Not Issued	30	01/27/2003	Learning-based system and process for synthesizing cursive handwriting	XU, YING-QING
10622630	Not Issued	71	07/18/2003	Placing feathers on a surface	XU, YING-QING
10623425	Not Issued	71	07/18/2003	Modeling and rendering of realistic feathers	XU, YING-QING
10796736	Not Issued	30	03/08/2004	System and method for image and video segmentation by anisotropic kernel mean shift	XU, YING-QING
10812754	Not Issued	30	03/29/2004	Caricature exaggeration	XU, YING-QING
10814851	Not Issued	30	03/31/2004	Stylization of video	XU, YING-QING
10850653	Not Issued	20	05/21/2004	Knitwear modeling	XU, YING-QING
10932555	Not Issued	41	09/01/2004	Adaptive color schemes	XU, YING-QING
10957037	Not Issued	30	10/01/2004	Presentation facilitation	XU, YING-QING
10995986	6980936	150	11/20/2004	KNITWEAR MODELING	XU, YING-QING
10997401	Not Issued	20	11/24/2004	Automatic sketch generation	XU, YING-QING
11000607	Not Issued	20	12/01/2004	Macrostructure modeling with microstructure reflectance slices	XU, YING-QING
11064927	Not Issued	20	02/24/2005	Macrostructure modeling with microstructure reflectance slices	XU, YING-QING

<a href="#"><u>11113208</u></a>	Not Issued	61	04/22/2005	Interactive water effects using texture coordinate shifting	XU, YING-QING
<a href="#"><u>11166444</u></a>	Not Issued	20	06/24/2005	Inserting advertising content into video programming	XU, YING-QING
<a href="#"><u>11187507</u></a>	Not Issued	95	07/22/2005	INTERACTIVE WATER EFFECTS USING TEXTURE COORDINATE SHIFTING	XU, YING-QING
<a href="#"><u>60732384</u></a>	Not Issued	20	11/01/2005	Sketching reality	XU, YING-QING

Inventor Search Completed: No Records to Display.

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## Inventor Name Search Result

Your Search was:

Last Name = SHUM

First Name = HEUNG-YEUNG

Application#	Patent#	Status	Date Filed	Title	Inventor Name
08904921	5987164	150	08/01/1997	BLOCK ADJUSTMENT METHOD AND APPARATUS FOR CONSTRUCTION OF IMAGE MOSAICS	SHUM, HEUNG-YEUNG
08904922	6157747	150	08/01/1997	3-DIMENSIONAL IMAGE ROTATION METHOD AND APPARATUS FOR PRODUCING IMAGE MOSAICS	SHUM, HEUNG-YEUNG
08905023	6097854	150	08/01/1997	IMAGE MOSAIC CONSTRUCTION SYSTEM AND APPARATUS WITH PATCH-BASED ALIGNMENT, GLOBAL BLOCK ADJUSTMENT AND PAIR-WISE MOTION-BASED LOCAL WARPING	SHUM, HEUNG-YEUNG
08905099	6009190	150	08/01/1997	TEXTURE MAP CONSTRUCTION METHOD AND APPARATUS FOR DISPLAYING PANORAMIC IMAGE MOSAICS	SHUM, HEUNG-YEUNG
08905100	6018349	150	08/01/1997	PATCH-BASED ALIGNMENT METHOD AND APPARATUS FOR CONSTRUCTION OF IMAGE MOSAICS	SHUM, HEUNG-YEUNG
08905102	6044181	150	08/01/1997	FOCAL LENGTH ESTIMATION METHOD AND APPARATUS FOR CONSTRUCTION OF PANORAMIC MOSAIC IMAGES	SHUM, HEUNG-YEUNG
08905103	5986668	150	08/01/1997	DEGHOSTING METHOD AND APPARATUS FOR CONSTRUCTION OF IMAGE MOSAICS	SHUM, HEUNG-YEUNG
09099097	6246412	150	06/18/1998	INTERACTIVE CONSTRUCTION AND REFINEMENT OF 3D MODELS FROM MULTIPLE PANORAMIC IMAGES	SHUM, HEUNG-YEUNG
09099098	6271855	150	06/18/1998	INTERACTIVE CONSTRUCTION OF 3D MODELS FROM PANORAMIC IMAGES EMPLOYING HARD AND SOFT CONSTRAINT CHARACTERIZATION AND DECOMPOSING TECHNIQUES	SHUM, HEUNG-YEUNG
09099161	6084592	150	06/18/1998	INTERACTIVE CONSTRUCTION OF 3D MODELS FROM PANORAMIC IMAGES	SHUM, HEUNG-YEUNG
09160311	6469710	150	09/25/1998	INVERSE TEXTURE MAPPING USING WEIGHTED PYRAMID BLENDING	SHUM, HEUNG-YEUNG
09160898	6271847	150	09/25/1998	INVERSE TEXTURE MAPPING USING WEIGHTED PYRAMID BLENDING AND VIEW-DEPENDENT WEIGHT MAPS	SHUM, HEUNG-YEUNG
09222488	Not Issued	164	12/28/1998	RENDERING WITH CONCENTRIC MOSAICS	SHUM, HEUNG-YEUNG
09309753	6750860	150	05/11/1999	RENDERING WITH CONCENTRIC MOSAICS	SHUM, HEUNG-YEUNG
09336218	6661913	150	06/19/1999	SYSTEM AND METHOD FOR DETERMINING STRUCTURE AND MOTION USING MULTIPLE SETS OF IMAGES FROM DIFFERENT PROJECTION MODELS FOR OBJECT MODELING	SHUM, HEUNG-YEUNG

<a href="#">09336550</a>	<a href="#">6614429</a>	150	06/19/1999	SYSTEM AND METHOD FOR DETERMINING STRUCTURE AND MOTION FROM TWO-DIMENSIONAL IMAGES FOR MULTI-RESOLUTION OBJECT MODELING	SHUM, HEUNG-YEUNG
<a href="#">09338176</a>	Not Issued	71	06/22/1999	METHOD AND APPARATUS FOR RECOVERING A THREE-DIMENSIONAL SCENE FROM TWO-DIMENSIONAL IMAGES	SHUM, HEUNG-YEUNG
<a href="#">09399426</a>	<a href="#">6639596</a>	150	09/20/1999	STEREO RECONSTRUCTION FROM MULTIPERSPECTIVE PANORAMAS	SHUM, HEUNG-YEUNG
<a href="#">09471678</a>	<a href="#">6476805</a>	150	12/23/1999	TECHNIQUES FOR SPATIAL DISPLACEMENT ESTIMATION AND MULTI-RESOLUTION OPERATIONS ON LIGHT FIELDS	SHUM, HEUNG-YEUNG
<a href="#">09471932</a>	<a href="#">6502097</a>	150	12/23/1999	DATA STRUCTURE FOR EFFICIENT ACCESS TO VARIABLE-SIZE DATA OBJECTS	SHUM, HEUNG-YEUNG
<a href="#">09482285</a>	<a href="#">6593933</a>	150	01/13/2000	BLOCK-BASED SYNTHESIS OF TEXTURE IN COMPUTER RENDERED IMAGES	SHUM, HEUNG-YEUNG
<a href="#">09483139</a>	<a href="#">6532014</a>	150	01/13/2000	CLOTH ANIMATION MODELING	SHUM, HEUNG-YEUNG
<a href="#">09506148</a>	<a href="#">6674907</a>	150	02/17/2000	COLOR IMAGE QUANTIZATION USING A HIERARCHICAL COLOR PERCEPTION MODEL	SHUM, HEUNG-YEUNG
<a href="#">09536485</a>	<a href="#">6643413</a>	150	03/27/2000	MANIFOLD MOSAIC HOPPING FOR IMAGE-BASED RENDERING	SHUM, HEUNG-YEUNG
<a href="#">09538067</a>	<a href="#">6738533</a>	150	03/29/2000	MINIMUM SAMPLING RATE AND MINIMUM SAMPLING CURVE FOR IMAGE-BASED RENDERING	SHUM, HEUNG-YEUNG
<a href="#">09560828</a>	Not Issued	164	04/28/2000	METHOD AND SYSTEM FOR RENDERING CONCENTRIC MOSAICS	SHUM, HEUNG-YEUNG
<a href="#">09578574</a>	<a href="#">6448973</a>	150	05/25/2000	VIRTUAL TEXTURE	SHUM, HEUNG-YEUNG
<a href="#">09606857</a>	Not Issued	61	06/28/2000	Scene capturing and view rendering based on a longitudinally aligned camera array	SHUM, HEUNG-YEUNG
<a href="#">09620533</a>	<a href="#">6871166</a>	150	07/23/2000	KNITWEAR MODELING	SHUM, HEUNG-YEUNG
<a href="#">09724207</a>	<a href="#">6757446</a>	150	11/27/2000	SYSTEM AND PROCESS FOR IMAGE-BASED RELATIVISTIC RENDERING	SHUM, HEUNG-YEUNG
<a href="#">09754101</a>	<a href="#">6633317</a>	150	01/02/2001	IMAGE-BASED WALKTHROUGH SYSTEM AND PROCESS EMPLOYING SPATIAL VIDEO STREAMING	SHUM, HEUNG-YEUNG
<a href="#">09754660</a>	<a href="#">6760026</a>	150	01/02/2001	IMAGE-BASED VIRTUAL REALITY PLAYER WITH INTEGRATED 3D GRAPHICS OBJECTS	SHUM, HEUNG-YEUNG
<a href="#">09844549</a>	<a href="#">6888893</a>	150	04/28/2001	SYSTEM AND PROCESS FOR BROADCAST AND COMMUNICATION WITH VERY LOW BIT-RATE BI-LEVEL OR SKETCH VIDEO	SHUM, HEUNG-YEUNG
<a href="#">09894435</a>	Not Issued	41	06/28/2001	System and method for prefetching of content using continual computation leveraging forecasts of users' trajectories or foci of attention through geometric spaces	SHUM, HEUNG-YEUNG
<a href="#">09928257</a>	<a href="#">6961058</a>	150	08/10/2001	MACROSTRUCTURE MODELING WITH MICROSTRUCTURE REFLECTANCE SLICES	SHUM, HEUNG-YEUNG
<a href="#">09996323</a>	<a href="#">6845171</a>	150	11/19/2001	AUTOMATIC SKETCH GENERATION	SHUM, HEUNG-YEUNG
<a href="#">10017733</a>	<a href="#">6985148</a>	150	12/13/2001	INTERACTIVE WATER EFFECTS USING TEXTURE COORDINATE SHIFTING	SHUM, HEUNG-YEUNG
<a href="#">10056791</a>	<a href="#">6762769</a>	150	01/23/2002	SYSTEM AND METHOD FOR REAL-TIME TEXTURE SYNTHESIS USING PATCH-BASED SAMPLING	SHUM, HEUNG-YEUNG

<a href="#"><u>10099348</u></a>	Not Issued	41	03/14/2002	Dialog manager for interactive dialog with computer user	SHUM, HEUNG-YEUNG
<a href="#"><u>10099673</u></a>	Not Issued	95	03/14/2002	CONVERSATIONAL INTERFACE AGENT	SHUM, HEUNG-YEUNG
<a href="#"><u>10283562</u></a>	6825850	150	10/30/2002	SYSTEM AND PROCESS FOR OPTIMAL TEXTURE MAP RECONSTRUCTION FROM MULTIPLE VIEWS	SHUM, HEUNG-YEUNG
<a href="#"><u>10285138</u></a>	Not Issued	71	10/30/2002	Data structure for efficient access to variable-size data objects	SHUM, HEUNG-YEUNG
<a href="#"><u>10295570</u></a>	Not Issued	93	11/15/2002	SYSTEM AND METHOD FOR FEATURE-BASED LIGHT FIELD MORPHING AND TEXTURE TRANSFER	SHUM, HEUNG-YEUNG
<a href="#"><u>10299623</u></a>	Not Issued	30	11/19/2002	System and method for synthesis of bidirectional texture functions on arbitrary surfaces	SHUM, HEUNG-YEUNG
<a href="#"><u>10328215</u></a>	Not Issued	30	12/21/2002	System and method for real time lip synchronization	SHUM, HEUNG-YEUNG
<a href="#"><u>10353102</u></a>	Not Issued	30	01/27/2003	Learning-based system and process for synthesizing cursive handwriting	SHUM, HEUNG-YEUNG
<a href="#"><u>10622630</u></a>	Not Issued	71	07/18/2003	Placing feathers on a surface	SHUM, HEUNG-YEUNG
<a href="#"><u>10623425</u></a>	Not Issued	71	07/18/2003	Modeling and rendering of realistic feathers	SHUM, HEUNG-YEUNG
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